# 5G, SMART CITIES, AND EDGE

THE IOT IN OUR LIVES

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# THE INTERNET **OF THINGS IN OUR LIVES**

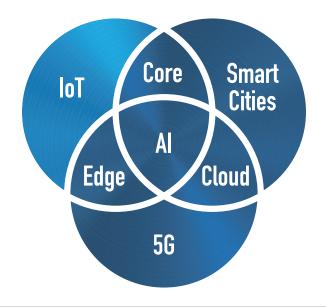
The Internet Engineering Task Force (IETF) defines the Internet of Things (IoT) as being "the network of physical objects or 'things' embedded with electronics, software, sensors, and connectivity to enable objects to exchange data with the manufacturer, operator, owner and/ or other connected devices."



The very phrase "Internet of Things" conjures up visions of everyday items becoming chock full of semiconductors, and what once was science fiction is today's reality. A degree of digital wizardry can be found in many consumer products such as clothing, shoes, furniture, tools, lighting, appliances, toothbrushes, mirrors, drones, the list is too big to include everything here. Suffice it to say that the things we see, touch, and use every day are all being "digitized." We are surrounded by sensors of all kinds - cameras, microphones, radiation badges, smoke detectors, carbon monoxide detectors, accelerometers. NFC readers, occupancy sensors, the list is endlessly being expanded with each passing moment. Whether the data coming from these devices is riding on BACnet, ModBus, SCADA, Wi-Fi, Bluetooth or Ethernet, sooner or later it all winds up passing through or residing on the internet.

Smart Cities around the globe are relying on an ever expanding deployment of IoT devices coupled with forthcoming 5G wireless infrastructure and edge computing to bring new levels of service and information to their citizenry.

In this industry brief, we discuss the IoT, its relationship to Smart Cities and 5G wireless, and how IoT, Smart Cities, and 5G will require remotely managed intelligent power to deliver on the promises of better information and control, resulting in improved lifestyles and greater efficiency.



<sup>1</sup> https://www.ietf.org/topics/iot/



## WHERE IS THE IOT?

#### Near me

The number of IoT devices that fall into the "Near me" category is too numerous to name them all. Suffice it to say that IoT devices are in our homes, our offices, our vehicles, on the roadways, at the stop lights, on our bridges and railroads. They measure temperature, humidity, air quality, foot traffic, vehicle traffic, room occupancy, light intensity, water flow, power consumption, sound levels, and watch for wildfires. They control elevators, HVAC systems, heat water, chill water, open and close window shades, run the sprinkler when it hasn't rained, turn lights on and off, open our garage doors, actuate our brakes when we get too close to another car, sound an alarm when we veer out of our lane, and keep us from skidding if we lose traction. IoT devices display traffic information, answer tourist questions, locate an available parking space. They report the status of power generation facilities and communicate turbine state of health back to the manufacturer.

The Bluetooth transmitter chip [lavender, right] is connected to a magnetic monopole antenna [green, far right], which acts as an integral part of the transmitter's resonator circuit. The left half of the circuit board is only for test purposes. This device consumes 0.6mW at full power transmission, and is half the size of a dime.

Many of the "Near me" devices also fall into the category of the Industrial IoT (IIoT) category. IIoT can be found in factories, treatment plants, and public works projects. Many IoT devices that fall into the "Near me" category are so pervasive and ubiquitous that we no longer even notice their presence.

#### On me

The IoT "On me" is easier to relate to for most people. It comes in the form of what we wear and what we keep in our pockets. RFID tags are embedded into our clothing that harvest RF energy and communicate to a nearby reader to report location (anti-theft). The IoT "On me" could be a hat that has a scrolling LED display driven by an internet connected Raspberry Pi Zero W. It could be the Samsung Gear on your wrist, or an Apple iWatch. And it's definitely the smartphone in your pocket, with its Wi-Fi, Bluetooth, and cellular data connectivity.

The Citizen Sensor is a concept described in the Legrand white paper "Smart Cities Run on Smart Power." The typical person carries microphones, cameras, GPS, accelerometers/tilt sensors, and a magnetometer/compass all inside a single smartphone. Some people carry two complete sets because they have a work smartphone and a personal smartphone at all times. Many even carry a third set in a tablet or laptop they keep with them at all times.

#### In me

While most people would say that there is no IoT "In me," it is only a matter of time before they will be saying otherwise. Already there are men and women having chips implanted to conduct ecommerce, open doors, and unlock their computer screens. Heart attack victims are fitted with pacemakers that download data wirelessly and accept wireless firmware updates. Scientists have been working on connected sensors that can be swallowed to show what is going on throughout the digestive tract. Some of these measure acidity or other chemical properties, while others contain cameras or radioactive sources. And they link to diagnostics equipment that is tied to the internet.

Other potential applications for IoT "In me" might be nanomachines in the bloodstream that aid white blood cells in fighting diseases, repair radiation damage, or reduce the effects of aging. Still others might be used to supplement muscles or other tissues damaged by physical injury. Wouldn't it be great if you could program a set of nanomachines to filter out the effects of a lingering hangover or correct your vision without surgery?

32-bit ARM-based programmable microcontrollers can now be found in packages as small 1.5x1.5 mm. That makes them about the size of a coarse grain of sand. *Embed that!* 



#### **SMART CITIES**

By the year 2050, projections indicate that 70% of the world's population will live in cities.

In Smart Cities, the IoT relies on a mix of wired and wireless networks such as 4G/5G cellular networks and other wireless data technologies like Wi-Fi, LoRaWAN, ZigBee, and LowPAN to collect data, act on data, and deliver services to the citizens of the city.

The IoT enables both monitoring and control for city planner and city managers. People movement, traffic, potholes, parking spaces, air quality, water system and sewer systems are all part of the infrastructure that cities will bring under their watchful eye with ever expanding capabilities being delivered in ever finer detail. Where they once used cameras to watch the freeways, they now use embedded traffic counters to know the speed and velocity of every single vehicle. Where they once had a status panel in the local utility showing water was flowing out to the mains, now they can know the pressure, the volume, and status of every single pipe to every structure throughout the city and anticipate what will happen to the water system as a whole when the local baseball game takes the "seventh inning stretch."

Smart Cities will also seek to optimize their energy bills by dimming or turning off street lights when not needed, turning down the power to city-managed Wi-Fi systems when usage is low, or reducing the frequency of mass transit whenever loading is too light to be efficient.

Furthermore, Smart Cities anticipate leveraging IoT technology to have smart buildings that can shave energy demand, generate their own local solar power, or put power back into the grid from on-site energy storage systems.

Even garbage collection in the Smart City is being optimized through the IoT. Smart garbage cans have solar panels to supply power to compact their contents and wirelessly notify collectors whenever the bin is full. Companies such as Waste Management anticipate the day when they can dispatch an autonomous (driverless) garbage truck to empty the smart garbage cans located throughout the Smart City on an optimized route that skips collection points that do not yet require service.



#### **5G**

5G wireless is the heir apparent to the ubiquitous cell phone coverage currently blanketing cities worldwide. 5G is designed to take over a wider variety of wireless application services, from low-speed through multi-gigabit requirements. As such, it will become a de facto standard for linking together disparate IoT devices located around the globe, linking them together into a highly integrated functional entity capable of monitoring and managing the previously unmanageable.



New radio frequency bands will be utilized for delivering 5G service, requiring new physical infrastructure having different characteristics from preceding generations of wireless hardware. Antennas will be smaller, capable of electronically-controlled beam steering. Transmission ranges will be shorter, so distributed antenna systems coupled with a greatly increasing number of micro cells, picocells, and femtocells (smaller and smaller cell sites) will be required. These will be found on street lamps, utility poles, and across rooftops throughout the Smart City. And new smartphones will take of 5G to enable more AI to take place on the handset and also in the public compute cloud.

Some time-sensitive IoT devices will natively embed support for communications over 5G networks. This will eliminate the need for a local gateway or data aggregator device, instead shifting it to some other cloud server or data storage located in an "edge computing" location that sits on the 5G network.

5G with its high bandwidths and low latency will be the conduit, the data highway, that brings the IoT together in the early 21st century.

### **EDGE COMPUTING**

Edge computing will enable the promise of 5G to come into being. The one millisecond (1 msec.) latency times expected from 5G will require the support of enormous numbers of servers running open stack software to be distributed across the globe instead of in centralized cloud data centers.

The anticipated growth of demand for mobile streaming video in 4K (and eventually 8K) formats alone is expected to drive the need for local storage of content. But imagine what happens when the cities proliferate the number of cameras they use to monitor movement, and smartphones begin capturing higher definition videos or delivering AR/ VR applications in real time.

"Autonomous" vehicles will require supporting infrastructure in the form of edge computing coupled with data delivered over 5G to meet the high expectations that have been built up around their impending adoption. IoT sensors and other devices will provide autonomous vehicles with the ability to determine their location independent of GPS, will enable applications running on smartphones to summon or re-route vehicles, and to report road conditions in real time. Edge computing will tie the various streams of IoT sensor data together and deliver Artificial Intelligence (AI) processing in near real time.



# IOT RUNS ON INTELLIGENT POWER

Billions of IoT devices are expected to come online globally over the next decade. Because they will be widely dispersed and require so many ancillary support systems, having remotely managed intelligent power to run both the IoT devices and the systems they interface to makes sense both logistically and economically. Intelligent power takes the form of power distribution units that have on board communications capable of remotely monitoring power consumption, scheduling outlet power on and off, shedding load to maximize uptime when on battery / UPS, and implementing graceful shutdowns whenever a temperature threshold is exceeded.

The IoT will have gateways, aggregators, and edge compute locations distributed across a myriad of environments physical environments and operating conditions and will no longer be confined to a centralized data center. As such, getting a trained technician out to the hardware takes time and money. Paying a little more up front for intelligent power solutions can help your IoT application or its supporting network get back online faster through automation or through a more educated manual intervention.

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